

Speaker





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Questions, Info, Gifts, Donations, etc. | Mail Mail Mail

2010 IBM 1,500 CEO

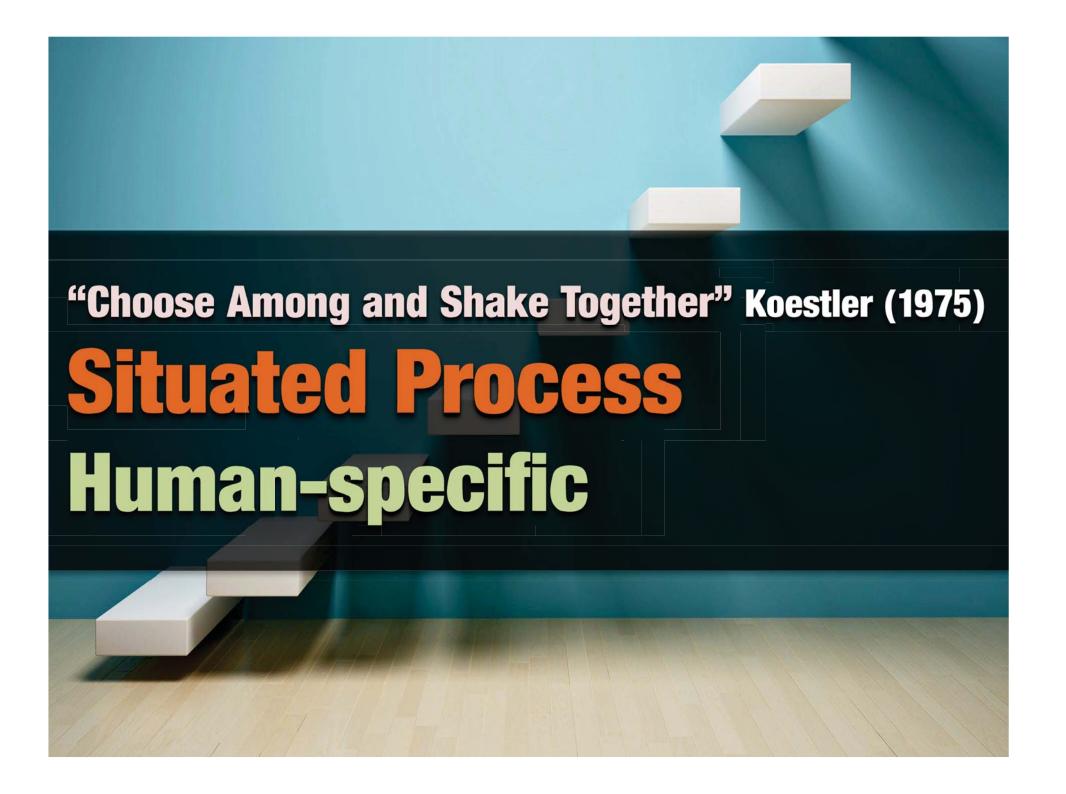


Creativity

#1 Leadership quality over the next 5 years

	Analytic	Synthetic	Symbolic
Skills	Know Why	Know How	Know Who
Creative components	Models Deduction	Problem Solving Induction	Creative process
Method	Technology Push	Market Pull	Learning by doing Teamwork Project Design Thinking
Knowledge	Codified Universal	Partially codified Tacit is context- specific	Highly tacit and context-dependant

Source | The Three Knowledge Bases | Asheim and Gertler (2005)

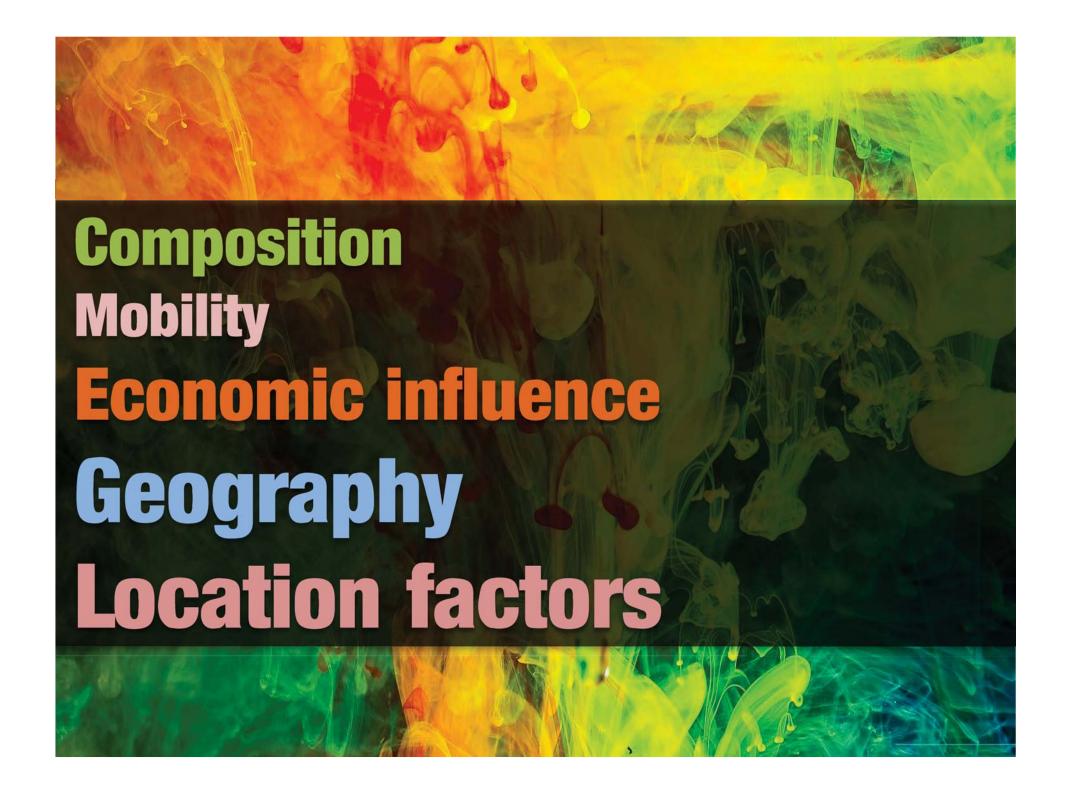


The Creative Class Thesis (Florida, 2002)

Creative Class emergence and rise
Cities must attract creative people
People's Climate
Jobs follow creative people







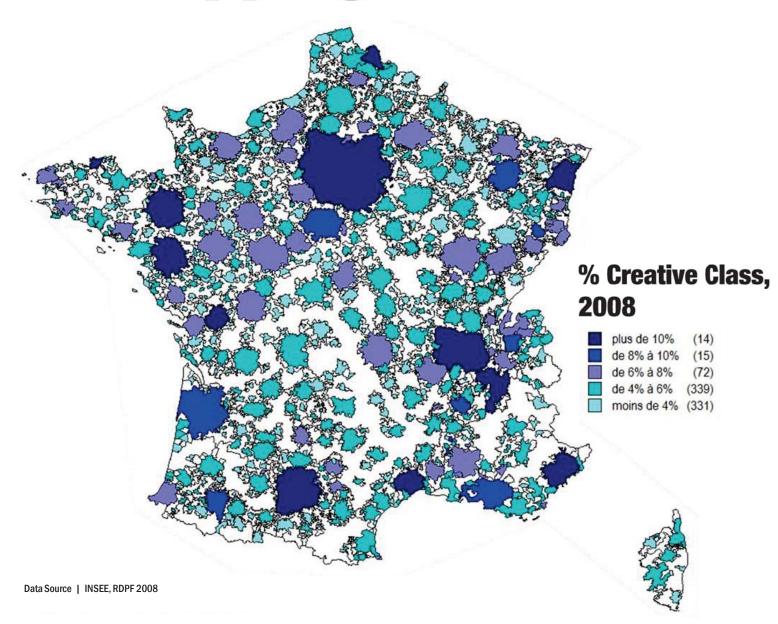


"Why cities without gays and rock bands are losing the economic development race?"

Richard Florida, Washington Monthly, May 2002



Urban Mapping





Tolerance and Openess to Diversity

Bohemian index Foreign-born index Women index

Amenities and Urban Vitality

3rd Place index Public index Coolness index Creative Class

without Bohemians

Economic Opportunities

Past job growth Job density

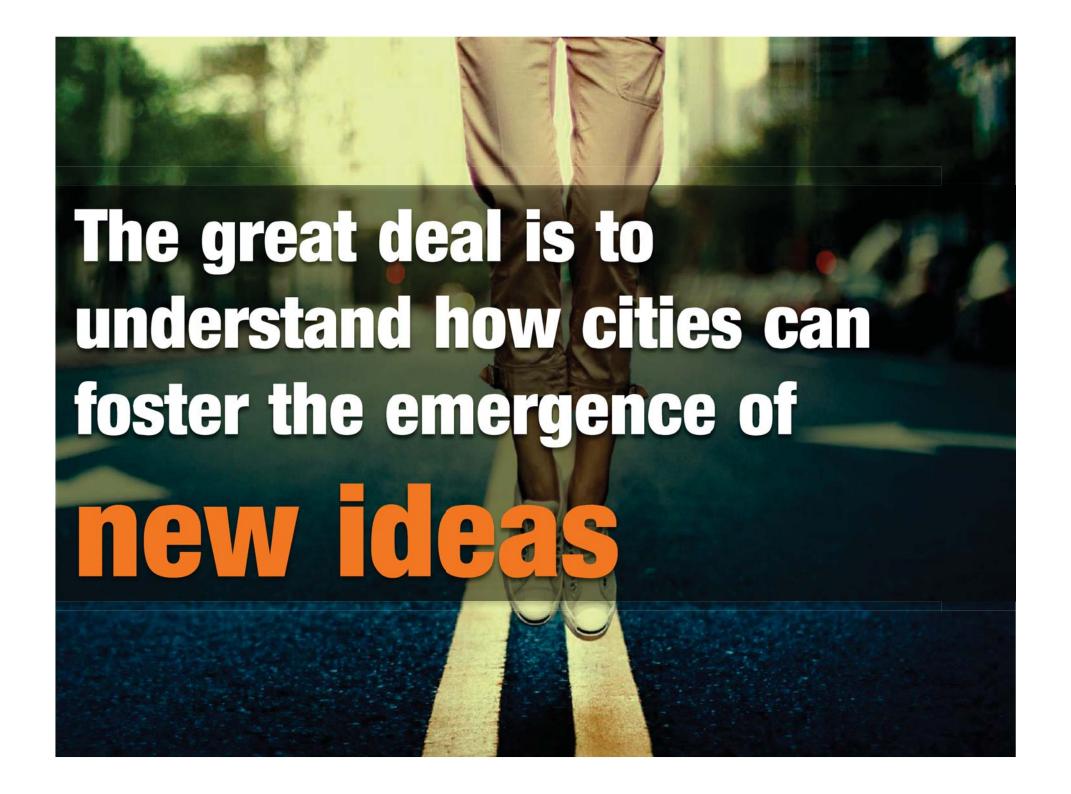
Location Factors

Power Rank	Total Sample	Big-sized Urban Areas	Medium-sized Urban Areas	Small-sized Urban Areas
1	Bohemians	Bohemians	Bohemians	Bohemians
2	Coolness	Foreign Born	Women	Public
3	Women	Coolness	Past Growth	Past Growth
4	Past Growth	Women	3rd Place	3rd Place
5	Foreign Born	Past Growth	Foreign Born	Women
6	3rd Place	Job Density	Public	Foreign Born
7	Public	Ind Plate	Job Density	Coolness
8	Job Density	Public	Colliess	Undianed dul
Obs.	354	78	148	128
Adj-R ²	60%	80%	41%	45%

People's Climate

Main Location Reason				
	Trajectory	Hard	Soft	Total
Amsterdam	38,5%	35,3%	26,2%	100%
Barcelone	62,0%	27,0%	11,0%	100%
Budapest	70,6%	24,4%	5,1%	100%
Dublin	56,7%	41,8%	1,5%	100%
Helsinki	50,8%	38,7%	10,5%	100%
Leipzig	42,8%	49,7%	7,5%	100%
Milan	63,9%	31,7%	4,4%	100%
Munich	30,3%	59,6%	10,1%	100%
Poznan	74,2%	23,2%	2,6%	100%
Riga	79,5%	16,7%	3,8%	100%
Toulouse	47,1 %	42,4%	10,5%	100%
Total	55,2%	35,9%	9,0%	100%
Source Martin-Brelot et al. (2009) ACRE Research Projection			009) ACRE Research Project	







The Creative City can be considered as a cluster of Creative clusters

Creative people (Micro/Individual level) produce, adopt, diffuse, explore micro-ideas (talent)

Creative Industries

identify, exploit, "market" the most promising micro-ideas (macro-ideas)



Talent / Culture	Place	Economy
Consumption	Mediation	Production
Demand	Platform	Supply
Scene / Festival	District	Cluster
Creative Maelstrom	Urban Connection	Firms and Institutions
Social	Network	Market
Intellectual Capital Identity / Uniqueness Play / Leisure	Communities Knowledge Relationships	Intellectual Property Growth/Competitiveness Work
Cultural Creativity	Creative City	Creative Industries
Source: Creative cities Clash and Complexi	ty Hartley J. (2008)	

The Anatomy of the Creative City

Cohendet P. et al. (2010)

Individuals signal themselves to firms in order to get hired

Individuals are involved in collective codebook production

Communities and collectives may develop contractual relationships with the upperground "Going Start-up"

UndergroundFocus on Exploration

Communities and Collectives find inspiration and members

Middleground

Focus on Projectization
Integration of Diversity
Identity Making

Delegation of absorptive capacities
Support is capacity building

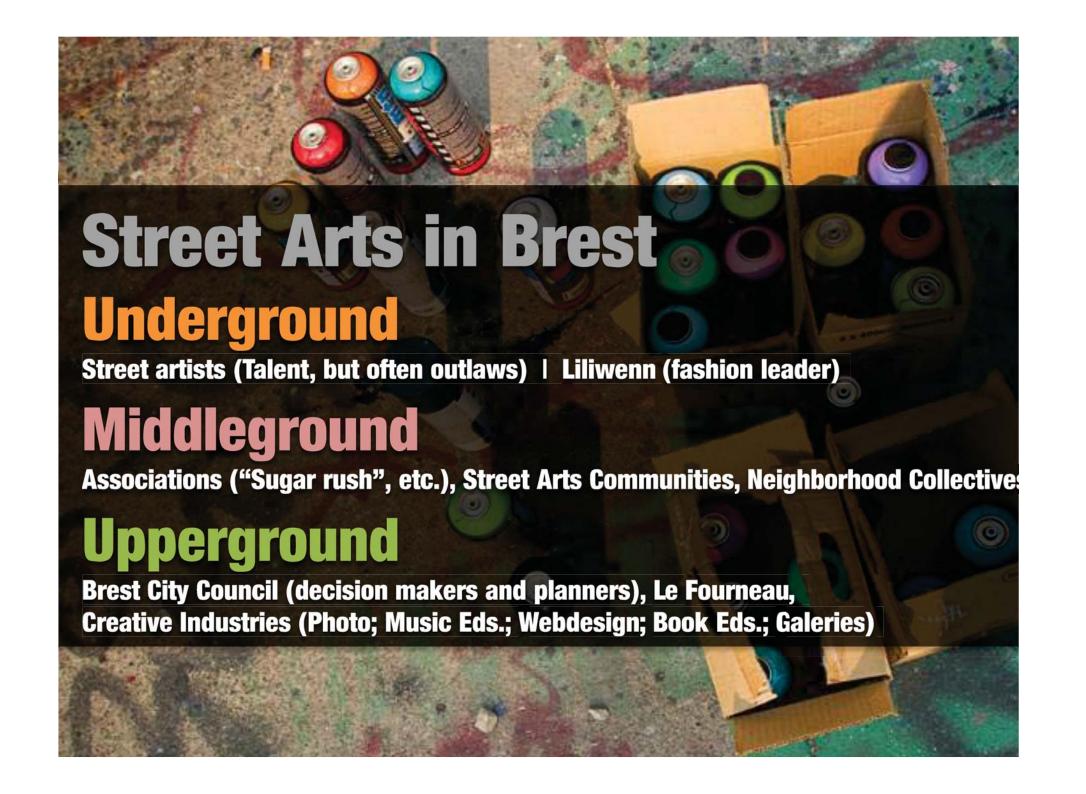
Upperground

Focus on Exploitation

"Fertilization" through competitions / awards / events "Headhunting" activities through "Network entrepreneurs"







YOUR CONFERENCE PRESENTATION

HOW YOU PLANNED IT:

